

MUMPS

workshop 26 Sep 2014

MUMPS

- **MU**ltifrontal **M**assively **P**arallel **S**olver : **MUMPS**
- Package for solving large linear systems:

$$\mathbf{A} \mathbf{x} = \mathbf{b}$$

From $\mathbf{A}\mathbf{p} = \mathbf{s}$
Find **LU** that

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 \\ l_{21} & l_{22} & 0 \\ l_{31} & l_{32} & l_{33} \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}.$$

Then we can obtain \mathbf{p} from

$$\mathbf{L}\mathbf{y} = \mathbf{s}$$

$$\mathbf{U}\mathbf{p} = \mathbf{y}$$

$$(\mathbf{LU})[\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_N] = [\mathbf{s}_1, \mathbf{s}_2, \dots, \mathbf{s}_N]$$

Required Package

- BLAS
- BLACS
- LAPACK
- SCALAPACK
- MPI

- ip : 10.9.76.123
- > sftp 10.9.76.123
- > cd /home/physics/
- > get mumps_tutorial.tgz
- > tar xzvf mumps*
- > cd mump...
- >

BLAS

- cd BLAS
- vi make.inc

- make all

```
#####  
# BLAS make include file. #  
# March 2007 #  
#####  
#  
SHELL = /bin/sh  
#  
# The machine (platform) identifier to append to the library names  
#  
PLAT = _LINUX  
#  
# Modify the FORTRAN and OPTS definitions to refer to the  
# compiler and desired compiler options for your machine. NOOPT  
# refers to the compiler options desired when NO OPTIMIZATION is  
# selected. Define LOADER and LOADOPTS to refer to the loader and  
# desired load options for your machine.  
#  
FORTRAN = gfortran  
OPTS = -O3  
DRVOPTS = $(OPTS)  
NOOPT =  
LOADER = gfortran  
LOADOPTS =  
#  
# The archiver and the flag(s) to use when building archive (library)  
# If your system has no ranlib, set RANLIB = echo.  
#  
ARCH = ar  
ARCHFLAGS= cr  
RANLIB = ranlib  
#  
# The location and name of the Reference BLAS library.  
#  
BLASLIB = libblas.a  
~
```

BLACS

```
> gunzip -c mpiblacs.tgz | tar xf -  
> gunzip -c blacstester.tgz | tar xf -  
> gunzip -c mpiblacs-patch03.tgz | tar xf -  
> cd BLACS  
> cp BMAKES/Bmake.MPI-LINUX Bmake.inc  
> vi Bmake.inc
```

```
    SHELL = /bin/bash  
    BTOPdir = /home/physics/Desktop/Mworkshop/BLACS  
    BLACSFINIT = $(BLACSdir)/libblacsF77init.a  
    BLACSCINIT = $(BLACSdir)/libblacsCinit.a  
    BLACSLIB   = $(BLACSdir)/libblacs.a  
    MPIdir = /opt/mpich3  
    TRANSCOMM = -DCSameF77  
    F77       = mpif77  
    CC        = mpicc
```

```
> esc + :wq  
> make all
```

LAPACK

```
> tar -xf lapack-3.4.2.tar
> cp make.inc.example make.inc
> vi make.inc
    SHELL = /bin/bash
    FORTRAN = mpif90
    LOADER  = mpif90
    CC = mpicc
    BLASLIB      = /home/physics/Desktop/Mworkshop/BLAS/libblas.a

> esc + :wq
> make all
```

SCALARPACK

```
> tar -xf scalapack-2.0.2.tar
> cp SLmake.inc.example SLmake.inc
> vi SLmake.inc

    BLASLIB      = /home/physics/Desktop/Mworkshop/BLAS/libblas.a
    LAPACKLIB    = /home/physics/Desktop/Mworkshop/lapack-3.4.2/
liblapack.a

> esc + :wq
> make all
```

SCALARPACK

```
> tar -xf scalapack-2.0.2.tar  
> cp SLmake.inc.example SLmake.inc  
> vi SLmake.inc
```

```
BLASLIB      = /home/physics/Desktop/Mworkshop/BLAS/libblas.a  
LAPACKLIB    = /home/physics/Desktop/Mworkshop/lapack-3.4.2/
```

```
liblapack.a
```

```
> esc + :wq  
> make all
```


MUMPS

```
> tar -xf MUMPS_4-1.10.0.tar
> cd MUMPS_4.10.0
> cp Make.inc/Makefile.inc.generic ./Makefile.inc
> vi Makefile.inc

    topdir      = /home/physics/Desktop/Mworkshop/MUMPS_4.10.0
    CC          = mpicc
    FC          = mpif90
    FL          = mpif90
    SCALAPACK   = /home/physics/Desktop/Mworkshop/scalapack-2.0.2/
libscalapack.a /home/physics/Desktop/Mworkshop/BLACS/LIB/libblacs.a /home/
physics/Desktop/Mworkshop/BLACS/LIB/libblacsCinit.a /home/physics/Desktop/
Mworkshop/BLACS/LIB/libblacsF77init.a /home/physics/Desktop/Mworkshop/
lapack-3.4.2/liblapack.a
    INCPAR     = -I/opt/mpich3/include
    LIBBLAS    = /home/physics/Desktop/Mworkshop/BLAS/libblas.a

> esc + :wq
> make all
```

Main Steps

1. Analysis / Preprocessing : \mathbf{A}_{pre}
2. Factorization : $\mathbf{A}_{pre} = \mathbf{LU}$ or \mathbf{LDL}^T
3. Solution

MUMPS versions

- **S : Real**
- **D : Double precision**
- **C : Complex**
- **Z : Complex double**

Test script